# 104AT Automotive and Design Studies 1



### 25 items

## **104AT Automotive and Design Studies 1** (25 items)

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# Essential Reading (2 items)

**How to draw: drawing and sketching objects and environments from your imagination**, by Scott Robertson; Thomas Bertling, November 2013

Book

H-point: the fundamentals of car design & packaging, by Stuart Macey; Geoff Wardle, 2014

Book

## Recommended Reading (23 items)

**Drive vehicle sketches and renderings**, by Scott Robertson; Daniel Gardner; Annis Naeem, 2010

Book

**How to render: the fundamentals of light, shadow and reflectivity**, by Scott Robertson; Thomas Bertling, 2014

Book

#### Car Design News

Website | For full access a username and password is required, available from the Library

# <u>Car Body Design</u> - Car Design Resources, News and Tutorials

Website

How to design cars like a pro, by Tony Lewin; Ryan Borroff, 2010

Book

**How to illustrate and design concept cars**, by Adrian Dewey, 2009

Book

Autocar | Car News and Car Reviews

Website

### Car Styling

Website

Car	Stylin
Website	

Simkom

Webpage

Sketching: the basics, by Koos Eissen; Roselien Steur, c2011

Book

Design sketching, by Klara Sjölén; Erik Olofsson, 2005

Book

Perspective: from basic to creative, by Robert W Gill, 2006

Book

Basic perspective drawing: a visual approach, by John Montague, 2013

Book

The techniques of Scott Robertson: Vol. 1: basic perspective form drawing, by Scott Robertson

Book

The techniques of Scott Robertson: How to draw cars, Vol. 2, by Scott Robertson Book

The techniques of Scott Robertson: How to draw aircraft, Vol. 3, by Scott Robertson Book

The techniques of Scott Robertson: How to draw hovercraft & spacecraft, Vol. 4, by Scott Robertson

Book

The techniques of Scott Robertson: industrial design rendering - bicycle, by Scott Robertson

Book

How to illustrate and design concept cars, by Adrian Dewey, 2009

Book

Start your engines: surface vehicle sketches & renderings from the Drawthrough collection , by Scott Robertson, 2010

Book

Cosmic motors: spaceships, cars and pilots of another galaxy, by Daniel Simon; Syd Mead, 2007

Book

**Drive vehicle sketches and renderings**, by Scott Robertson; Daniel Gardner; Annis Naeem, 2010

Book